

SAN DIEGUITO YOUTH SOFTBALL
2009 MEMORIAL DAY TOURNAMENT RULES

General Rules – Please pass on to ALL parents

- Due to City Regulations, no parking of motor homes or buses in the Parks parking lot.
 - **No dogs, skateboarding, bikes or barbeques, at all fields**
 - Lake Park does not open until 8:00 am. No teams should be on fields before then.
 - If you park in designated umpire or snack bar parking areas or spaces, SDYS has the right to have you towed and your expense.
 - Scores and brackets will be updated regularly on www.sdysoftball.com.
1. The 2009 ASA fastpitch softball rules will be in effect unless otherwise stated herein.
 2. Game balls will be provided for each game played. You must use balls provided **NO EXCEPTIONS**.
 3. Each team must present its team roster and proof of individual insurance at least one hour prior to the start of their first game. Birth Certificates or other legal document will be required for each player unless team has individual picture cards. Teams can check in at the Cardiff Sports Park or Stage Coach Registration Desk.
 4. Rosters cannot exceed 15 players. No player may be added after the start of the 1st game.
 5. Pitching distance: 8U – 30', 10U – 35', 12U & 14U – 40'.
 6. Bases will be set at 60' for 8U, 10U, 12U, 14U.
 7. Home team during pool play will be determined by a coin toss 15 minutes prior to game time. Home team during bracket play will be the higher-seeded team.
 8. Home team will be responsible for providing official scorekeeper. Lineup sheets must be handed to official scorekeeper no later than 10 minutes before game time. Each Head coach is responsible for signing Game Cards.
 9. The team that is listed first on the schedule will occupy the third base dugout. Squatter's rights do not apply. The only exception will be back-to-back games on the same field; teams will not be required to change dugouts.
 10. Any team not ready to play at the scheduled game time shall forfeit the game. Exceptions will be made for teams playing back-to-back games on different fields or locations.

11. No infield practice is allowed. Designated warm-up areas will be provided at each field for the exclusive use of the teams in the next game at that field.
12. **To accommodate the tight game schedule and to allow time to prep the fields, there will be no post game celebrations on the infield between games. This includes circle cheers.**
13. No new inning will start after 1 hour and 20 minutes. (This does not apply to championship games.) No Time limit for championship games, **except 8U**. During pool play, if a game is tied after 7 innings, or time has expired, games will remain tied. During single elimination play, the international tiebreaker rule will be in effect after 7 innings, or if time has expired, whichever occurs first.
14. ASA Mercy Rule
15. This is a pool play tournament. Tie Breaker will be determined using the following criteria for the elimination rounds:
 - a) Win/loss record.
 - b) Head to head.
 - c) Run Differential between the tied teams. (Max run diff. per game is 7 runs)
 - d) Least runs allowed.
 - e) Most runs scored.
 - f) Coin toss.
16. Wins will be counted as 1 point ties will be counted as ½ point and losses 0 points.
17. Home plate umpire and UIC will finalize all protests on the field at the time of the protest.
18. Teams are responsible for their conduct, as well as the conduct of their fans, on and off the field during the tournament. Improper conduct during the games, on the park premises, or at local facilities may result in disqualification from the tournament.
19. Any manager, coach, or player asked to leave the game shall do so immediately. They shall not be allowed on the playing field, dugout area, stands or general vicinity of the game for the remainder of the game. Upon a second ejection, the ejected person may not participate in the remainder of the tournament.
20. **8U SPECIAL RULES:**
 - Six inning games, 4 run rule limit per inning. Umpire may declare last inning open inning.

- Dropped third strike and infield fly rule are not in effect.
- Runners may only steal one base per pitch. No stealing home.
- Third base is frozen. Runners can only score on hit ball, or if runner is forced home on a walk.
- Runners cannot advance past first base on a walk until next pitch.
- Pitching: called balls and strikes, **NO COACH PITCHING**.
- Defense will consist of 10 players. 10th player will be an outfield position. No more than 6 players can be positioned in the infield prior to pitch.
- Team has option of batting entire roster, or batting 10.
- Pitching distance is 30'.

10U SPECIAL RULES:

- Seven inning games, 6 run rule limit per inning. Umpire may declare open inning after 4th inning only.
- Dropped third strike is in effect and infield fly rule are in effect.
- In pool play, teams have the option of batting entire roster or nine. For bracket play, teams must only bat nine, DP and FLEX may be used when batting nine only.

21. **12U AND 14U SPECIAL RULES:**

- Seven inning games, 6 run rule limit per inning. Umpire may declare open inning after 4th inning only.
- In pool play, teams have the option of batting nine or entire roster. For bracket play, teams must only bat nine, DP and FLEX may be used when batting nine only.

22. **Synthetic Turf Field Rules:** At Stagecoach Park, fields 2 & 3 are synthetic turf fields. Please follow the rules listed below.

- No Glass Containers
- No Food
- No Sunflower Seeds
- No Gum
- No Pets
- No Spikes of any kind into Turf
- No Metal Cleats
- No Smoking

- Trash must be picked up after each use