

Rules for 14U Division

Safety rules prohibit players from wearing any jewelry at any time during practice or games.

All rules contained in the current ASA official rule book relative to the administrative and playing rules, which apply to the 14U Division, except where modified herein, shall apply.

1. Ball – 12"
2. Pitching Distance – 40'
3. Bases – 60'
4. Dropped 3rd strike rule is in effect.
5. Stealing of all bases is allowed.
6. Time limit – No new inning after 1 hour and 20 minutes. New inning starts as soon as last out of previous inning is made. A regulation game is seven (7) innings.
7. Entire team is placed in the batting order.
8. Last out is the courtesy runner for the pitcher or catcher. If an out has not been recorded then the last batter in the lineup is to be used.
9. A minimum of eight (8) players are needed to avoid a forfeit. Players arriving late are placed at the bottom of the batting order. If playing with (8) players, every time the 9th position comes up it is an out.
10. Three (3) outs or six runs max per inning. Umpire may declare last inning open if time permits.
11. Mercy Rule – 8 runs ahead after 5 innings is in effect.
12. Infield fly rule will be used.
13. All players must keep shirt tails tucked into their shorts and jackets must be buttoned or zipped up if worn. Caps, if worn, shall be worn appropriately with the brim facing the front.
14. The last out is used for courtesy runner.