



14U Player Pool

To provide an opportunity for 12U Division players to “play up” and experience a higher level of play, as well as to ensure our 14U Division Teams have adequate players to play their inter-league games, SDYS has established a “14U Player Pool.”

1. Each 12U Head Coach will identify players on their roster who have the skill and desire, and parent permission, to play 14U level play. This list will be provided to the 14U Player Pool Coordinator no later than March 1 (14U begins play the week of February 20).
2. The Coordinator will provide a copy of the list of players in the “14U Player Pool” to the 14U Head Coaches, 12U Head Coaches, Player Agent, and parents.
3. If a 14U Head Coach believes he will have less than 10 roster players for a particular game, he will make a request for player/s from the Pool. The Coordinator will call the parents of the Pool players and confirm their availability for the 14U game.
4. Players will be called, and assigned, by rotating through the Pool, ensuring all players have an equal opportunity to play 14U. No players will be assigned on their 12U Game or Practice Days.
5. The Coordinator will confirm a game assignment for the 12U player, advise the 14U Head Coach, and the 12U Head Coach of the assignment.
6. Pool players shall play outfield and bat last in the order, so not to displace 14U roster players.
7. If a pitcher or catcher is requested, the Coordinator will assign the next available pitcher or catcher. Pool Pitchers or Catchers should only be used to relieve 14U Roster pitchers and catchers, not replace them.
8. If a player is a “no-show”, they will miss a rotation. If a player is a “no-show” a second time, they will be removed from the 14U Player Pool.
9. 14U Coaches are responsible for ensuring a uniform is available for Pool Players.
10. Permanent transfers to a 14U Team will first be requested to the 12U Head Coach, and if approving, requested to the Vice-President and Player Agent for final approval before any roster changes are implemented.